Trail of the Thunderbird

A program designed to ensure that every Scout gets the most they can out of the Royaneh program. Scouts participate in this program by doing activities in a variety of program areas. The participation Golden Gate Area Council requirements become more difficult as the Scouts get older. A Scout who completes the requirements for their year will be awarded a special neckerchief. Scouts can only earn this prestigious award once a year. First-year Scouts who have completed all First-year requirements will be recognized at a special First-year Campfire Thursday night.

All other Scouts will be recognized at the closing Campfire Friday night. Scouts who earn the award should also stop by the Trading Post to pick up a certificate. The cost is \$15.

1st Year Campers—Do seven of the following:

- 1. Take a Swim Check
- 2. Be a waiter
- 3. Earn Totin' Chip
- 4. Attend the Baden Powell Campfire
- 5. Shoot at the Archery Range
- 6. Shoot at the Rifle Range
- 7. Go on a Trail Ride
- 8. Participate in Polar Bear
- 9. Earn Swimming Merit Badge, or go to swim instruction
- **10.** Join the Order of the Rattlesnake or participate in a Nature Glen Activity.
- 11. Work on rank at Baden-Powell
- 12. Make a Handicraft project

2nd Year Campers—Do seven of the following:

- 1. Take a Swim Check
- 2. Be a waiter
- 3. Throw a tomahawk
- 4. Hike the High Loop Nature Trail
- 5. Make a Handicraft project
- 6. Groom, feed, & water a horse
- 7. Shoot for score at the Rifle Range
- 8. Earn Firem'n Chit
- **9.** Pick-up 20 pieces of litter & bring them to the Trading Post
- **10.** Demonstrate tying the 8 basic knots to the Scoutcraft Staff

3rd Year Campers—Do seven of the following:

- 1. Take a Swim Check
- 2. Be a Waiter
- 3. Earn the Scoutcraft Award
- **4.** Feed horses in the morning & in the evening, or help with barn chores
- 5. Earn an Eagle-Required Merit Badge
- 6. Earn Rifle Shooting or Shotgun Shooting Merit Badge
- 7. Participate in a Conservation project
- 8. Participate in COPE
- 9. Help a Scout with learning First Class skills

4th Year Campers—Do seven of the following:

- 1. Take a Swim Check
- 2. Be a Waiter
- 3. Complete the Cairn Trail
- **4.** Earn Horsemanship Merit Badge, or go on an outpost or breakfast ride
- 5. Shoot black powder
- 6. Earn BSA Lifeguard
- **7.** Earn Paul Bunyan Award, or participate in a Pioneering project
- 8. Help lead a Troop Campfire
- 9. Participate in High COPE or Scoutmaster COPE
- 10. Complete the Following Mandatory Item: Complete a Service Project given by the Program Director or Commissioner